Knowledge Organiser PE: Athletics Y2:

Key Concepts:

Competence, Being Active, Being Healthy, Competitive Sports/Activities, Outdoor and adventurous activities, Vocabulary.

<u>Opportunities for teaching</u> <u>Diversity, Equality (Including</u> <u>protected characteristics) and</u> <u>expanding cultural capital:</u>

Sports events within the Whitby area. Organised through Sports partnership with Caedmon College.

Visiting local sports venues, football and cricket grounds.

<u>Key Skills</u>

<u>Running</u>

• Run at different speeds.

<u>Jumping</u>

 ${\mbox{ \bullet}}$ Use one and two feet to take off and to land with. ${\mbox{ \bullet}}$ Land safely and with control.

Throwing

• Throw underarm and overarm (including throwing to a target). • Practise accurate throwing.

<u>Evaluate:</u>

- Watch and describe performances.
- Begin to say how they could improve.

What you will have learnt at the end of our Athletics sessions:

To master basic movements including running, jumping and throwing.

What you will have learnt by the end of KS1: To master basic movements including running, jumping, throwing and catching. • To develop balance, agility and co-ordination, and will be beginning to apply these in a range of activities.

Recall and Remember:

What is it called to run a short distance?

What can you throw?

Can you explain what you do when you jump?

How can you become better at running?

When throwing objects how would you stand?

What you have already learnt in previous year groups:

ELG: Gross Motor Skills:

To be able to negotiate space and obstacles safely, with consideration for themselves and others; - Demonstrate strength, balance and coordination when playing; - Move energetically, such as running, jumping, dancing, hopping, skipping and climbing.



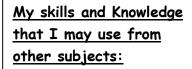
Key Vocabulary Jumping	
Quick	Drive
Strong	Balance
Control	Power
Speed	Take off
Fast	Flight
Hop, skip,	Long jump
jump	
Triple jump	Distance



Key Vocabulary Running	
Focus	Determination
Fast	Coordination
Run	Balance
Sprint	Muscles
Jog	Movement
Speed	Distance
Pace	



Key Vocabulary Throwing	
Focus	Determination
Run up	Grip
Throw	Balance
Strength	Accuracy
Speed	Power
Timing	Flight
Overarm	Underarm



<u>Maths: Ti</u>me. Distance. Recording Data.

Science: The Human Body.